# THE RENAISSANCE REVEALED

MICHELANGELO, THE ILLUSTRIOUS MASTER

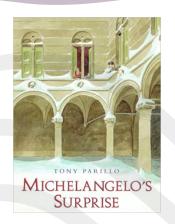
## **WHAT WE LEARNED:**

- Michelangelo was a sculptor, painter, and architect.
- Two of his famous sculptures are the Pietá and David.
- His magnificent fresco paintings can be seen on the ceiling of the Sistine Chapel and the altar wall.
- Although not an architect by trade, he designed the dome of St. Peter's Basilica and the Medici Chapel.

## **ART ACTIVITY: SCULPTURE**

The students used model magic to sculpt a bear. Michelangelo, however, started with a hard piece of stone (marble) and chiseled away the excess until his smooth beautiful sculptures appeared.

## **BOOK NOOK**



Michelangelo's Surprise

By Tony Parillo



# FINISH THE DRAWING

Below is an unfinished line drawing of the head of Michelangelo's David. Referencing the completed and detailed picture on the right, finish the incomplete drawing on the left—either in simple lines or in great detail.





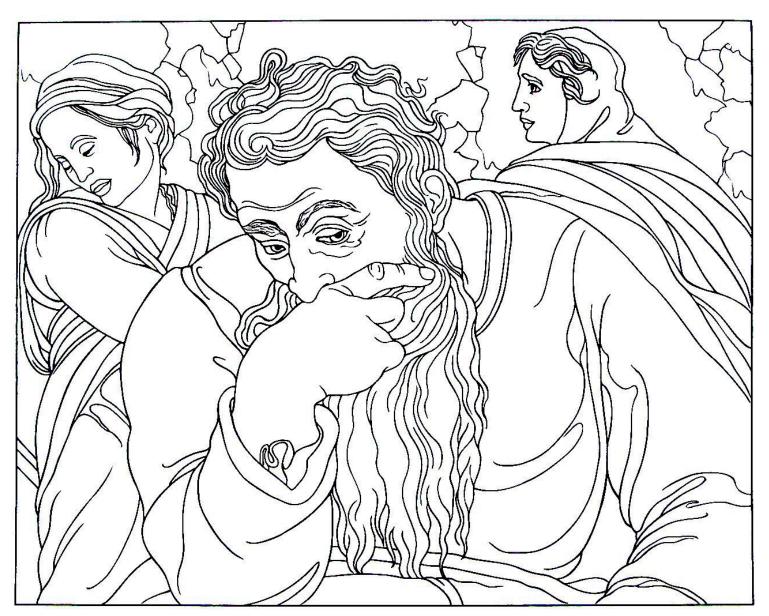
# **FOR PARENTS**

Our lesson on Michelangelo revealed how he was truly a talented, versatile Renaissance man—able to create and design in multiple arenas. His famous works include sculpture, paintings, and architecture. As a young man Michelangelo sculpted the *Pietá*, which is his only signed sculpture. Recognized as a key work of the Renaissance, his statue of *David* has a fascinating story and is the pride of Florence, Italy. However, as a painter, the Sistine Chapel would be his greatest achievement. Although there were many obstacles to completing this enormous ceiling fresco, Michelangelo finished this task in four years. Plus, he designed the dome of St. Peter's Basilica and the Medici Chapel, even though he wasn't an architect by trade. He was also a poet and engineer. For all these reasons, Michelangelo is counted as one of the top three artists of the period.

**Please note:** As M&G's host location for *Homeschool Days*, Mack Library will feature books each month for parents to reference as resources. We hope these additional features will further support your teaching at home.

# **COLORING PAGE: THE PROPHET JEREMIAH**

This figure is one detail taken from the Sistine Chapel painting by Michelangelo Buonarroti in Rome.



Due to the changing nature of web resources, M&G strongly urges you as the parent to preview these sites before your child accesses them. The fact that these sites are available on this handout does not imply that M&G endorses their content from the standpoint of morals, philosophy, theology, or scientific hypotheses.

# CONNECTIONS AT HOME: TABLE ART

To understand Michelangelo's experience of painting the Sistine Chapel ceiling, try this creative experiment.





### **MATERIALS:**

- washable tempera paint
- paint brushes
- paper plates
- white paper
- painters' tape

#### **DIRECTIONS:**

- 1. Since the children will be lying down on their backs to paint like Michelangelo, take a large piece of white paper and tape it underneath a table using painter's tape. You'll want to secure all four sides of the paper to keep it stuck to the table. Make sure each child has his own place to paint.
- 2. Prepare the painter palettes by placing a circle of each paint color on a paper plate for each child.
- 3. Give each child a palette and a paintbrush.
- 4. If desired, place a sheet under the table to protect from any paint drips.
- 5. Position the children underneath the table. They may lie down on their backs or sit up to paint.

Find more detailed information here.

# **ADDITIONAL RESOURCES**

- Michelangelo for Kids (video): Michelangelo for Kids -- Famous Artists For Kids YouTube
- Michelangelo and the Sistine Chapel (video): <a href="https://www.youtube.com/watch?v=abW2kZ5\_Eww">https://www.youtube.com/watch?v=abW2kZ5\_Eww</a>
- View an M&G video on the life of Michelangelo: <u>The High Renaissance: Michelangelo Museum</u>
   & Gallery (museumandgallery.org)





• • • • • • • • • • • • • •

#### **M&G Educational Mission:**

Through tours, events, and publications, the Museum & Gallery seeks to partner with educators in fulfilling all of the National Visual Arts Content Standards. By integrating art into the core curriculum, M&G's goals are to teach children to value the arts, to communicate through the arts, to become creative problem solvers through the inclusion of STEAM-related concepts and fully-developed STEAM units, to understand history and culture in light of the arts, to improve literary interest and understanding through visual storytelling, to critique the arts, and to develop an aesthetic awareness of the arts. Through fulfilling the mission, M&G is able to help develop citizens who have the ability to think, feel, and understand the world in which they live.